Usability Test: Audio Demo

Task given to user:

- 1. You are listening to the audio, but you want to skip ahead to what time you decide. Figure out how to skip ahead to desired time.
- 2. You are listening to the audio, but you want to stop at a certain time and add a title for that segment. Figure out how to add a title.
- 3. You are listening to the audio, but you don't want to listen to the audio from the beginning. Figure out how to access the middle clips from the audio.

Results:

I conducted the usability test on my Audio Demo project. The objective was to identify user interaction issues, assess the system's ease of use, and gather feedback for potential improvements. Some things the users said were easy to find as soon as they started were the buttons, which allowed the user to play/pause, forward audio, rewind audio, and add/remove titles. I gave the user three tasks to complete. As the user was working on the tasks they mentioned some things I can add to my code to make it user friendly and would add ease of use. While completing the first and last tasks, the user mentioned how it would be easier to have an audio control bar so the user doesn't have to wait for a certain part of the audio to come, rather they can slide through what part of the audio they want to stop at. For the second task the user mentioned that it would be easier to tell where the new title was added if I changed my UI a little bit and separated the titles from a list. The user also mentioned that they didn't know exactly what my project was doing as it was missing a header/title. Taking the users' results, I came up with three tasks I can do to make the webpage better. First, I can add an audio control bar so the user can easily skip through audio if needed. Second, I can change the style and listing of the titles, so that the users can see where the title they add is listed. Lastly, I can add a header for what the name of the project the user is looking at.